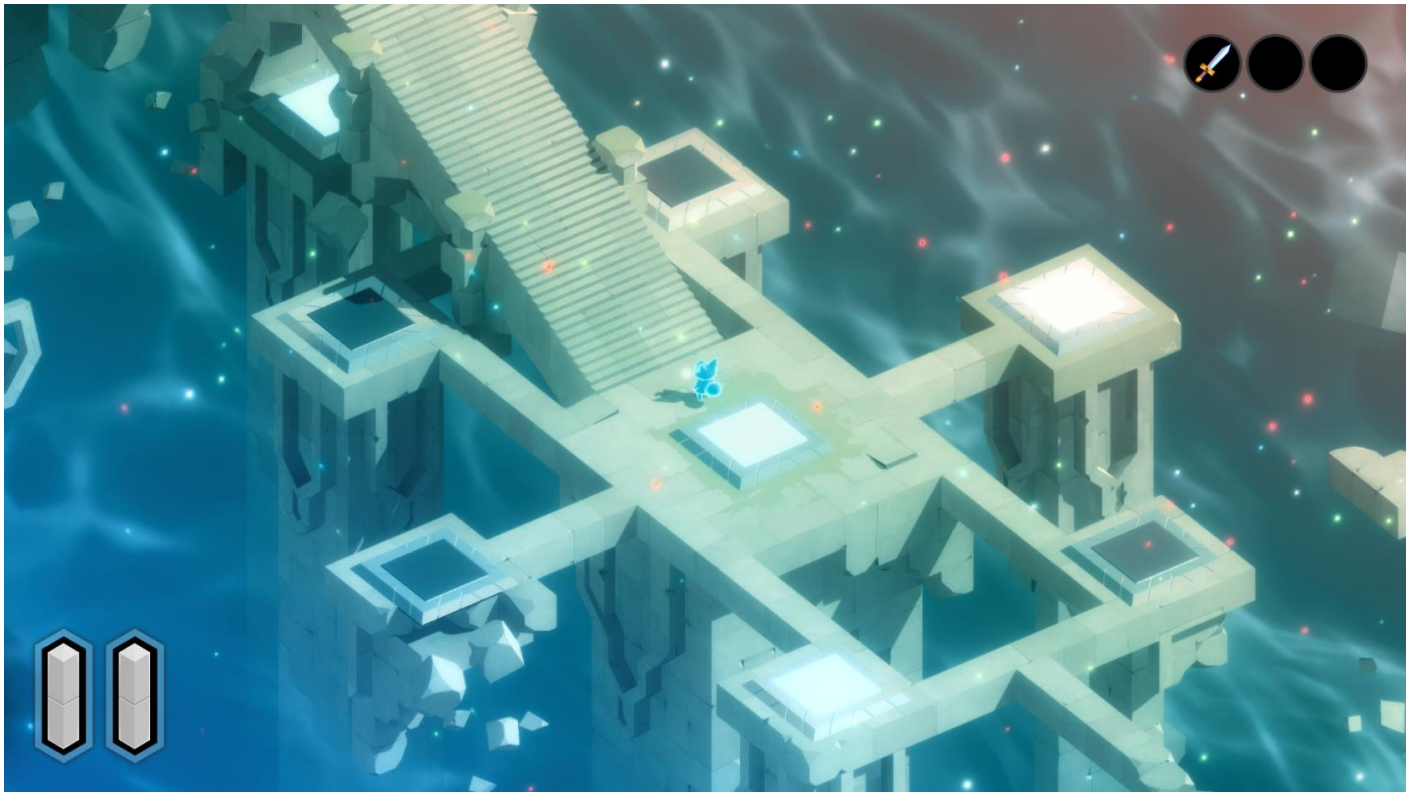


# The Far Shore



<b>Connections</b>	<a href="#">Overworld</a> <a href="#">Eastern Vault</a> <a href="#">Ruined Atoll</a> <a href="#">Great Library</a> <a href="#">Quarry</a> <a href="#">Rooted Ziggurat</a> <a href="#">West Garden</a> <a href="#">East Forest</a> <a href="#">Swamp</a>
<b>Soundtrack</b>	Spirit Estuary Antipodes The Ones Who Came Before Us Infinite Wishes Soapstone Visions Ascendence Transcendence

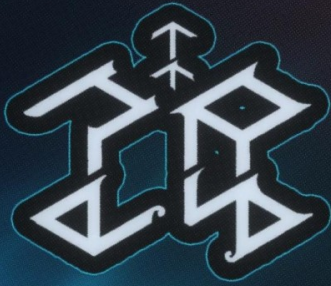
**The Far Shore** is a spiritual realm in *Tunic*. The player arrives there upon their first death, prior to [The Heir's](#) betrayal; when they open the doors to the Sealed Temple prior to ringing the Eastern and Western Bells; and when they venerate upon strange gates or to the Hero's Graves.

The Far Shore contains The Shadow Oubliette on its north edge. South of The Shadow Oubliette are strange gates that teleport the player to the Rooted Ziggurat, the Quarry, the West Garden, the Ruined Atoll, the Sword of The Heir, the Eastern Vault, the Town Ruins of the Overworld, the Great Library, Ruin Seeker's Arrival of the Overworld, and the East Forest.

The Hero's Grave of The Far Shore is accessed by venerating to the Hero's Graves at the Eastern Vault, the East Forest, the Swamp, the Great Library, the West Garden, and the Quarry.

## Map





QUARRY



WEST GARDEN



RUINED ATOLL



氷の洞窟



EASTERN VAULT



TOWN RUINS



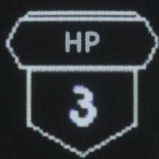
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氷の洞窟 / GHOST

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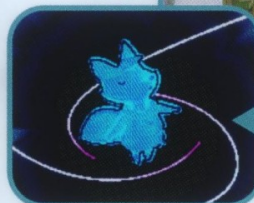
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The Hero's Grave

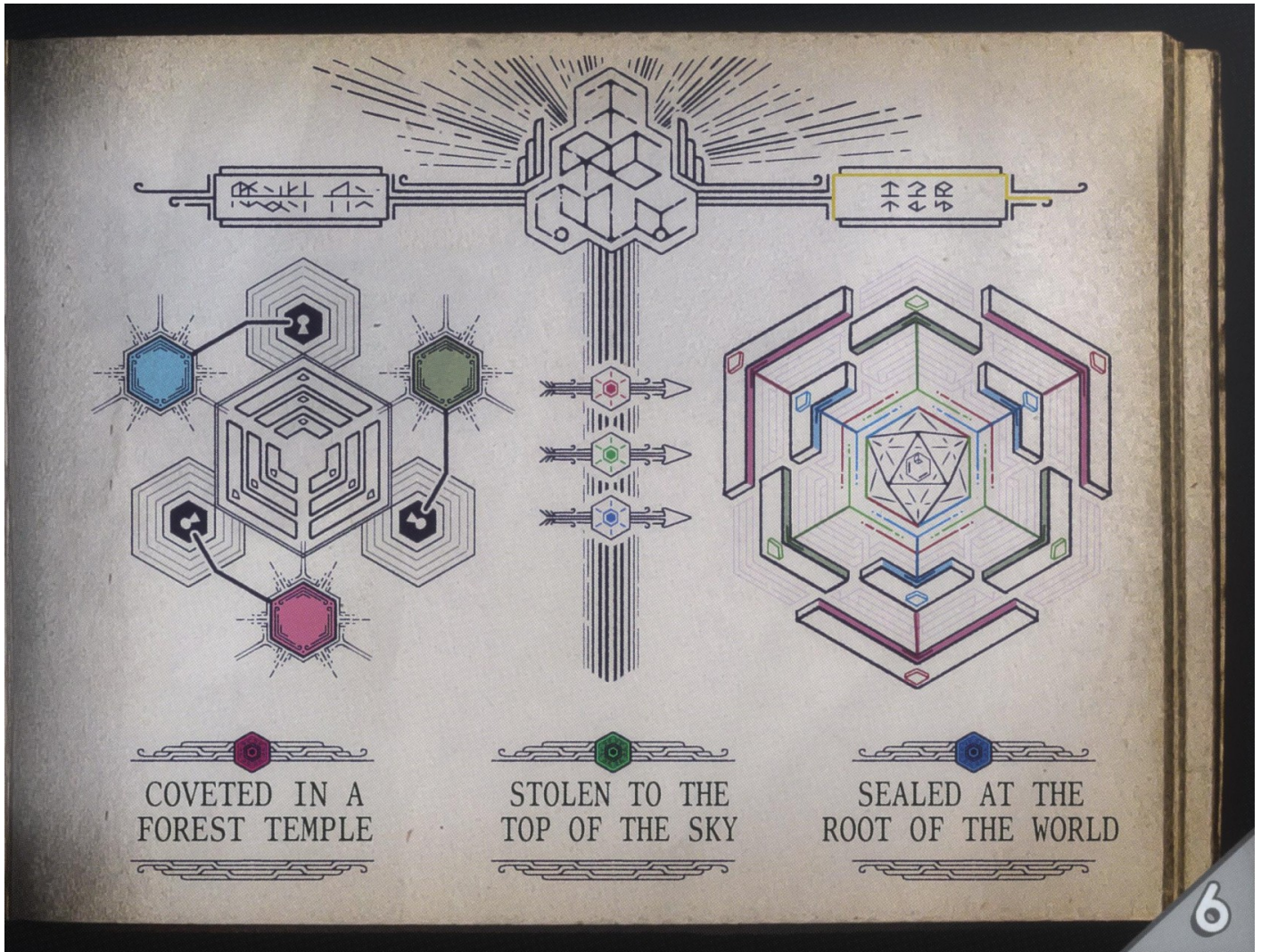


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# Background



Page 3 of the instruction manual states that an ancient civilization "ventured to The Far Shore and sought power from the spaces between." Additionally, a chalkboard in the Great Library depicts that The Librarian discovered that the world of *Tunic* is shaped like a game cartridge; it highly resembles an SNES cartridge.

Page 6 of the instruction manual depicts that the Canonical Plane has a bridge that leads to The Shadow Oubliette, and The Shadow Oubliette has a bridge that leads to The Far Shore. A barrier extending south of The Shadow Oubliette partitions the Canonical Plane and The Far Shore from each other, though this barrier is pierceable with the power of the red, green, and blue keys.

A oubliette is "a dungeon with an opening only at the top."

## Boss

- The Heir

# Items

## Treasure Chest

There is 1 treasure chest in The Far Shore.

Item	Chest ID #
Secret Treasure #12 x1	1012

## Not in a Treasure Chest

There is 1 manual sheet not in a treasure chest in The Far Shore.

Item
Page 2 and 3

# Trunic Translations

Main room location and location subtitle:

- "The Far Shore  
The space that is not here nor there"

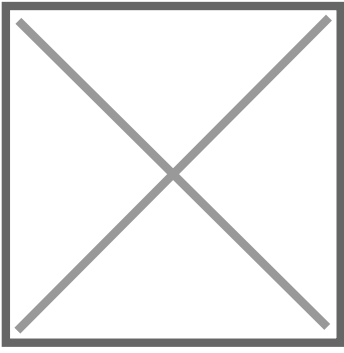
The Hero's Grave location subtitle:

- The Hero's Grave

# Nomenclature

Language	Name
English	THE FAR SHORE

# Gallery



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