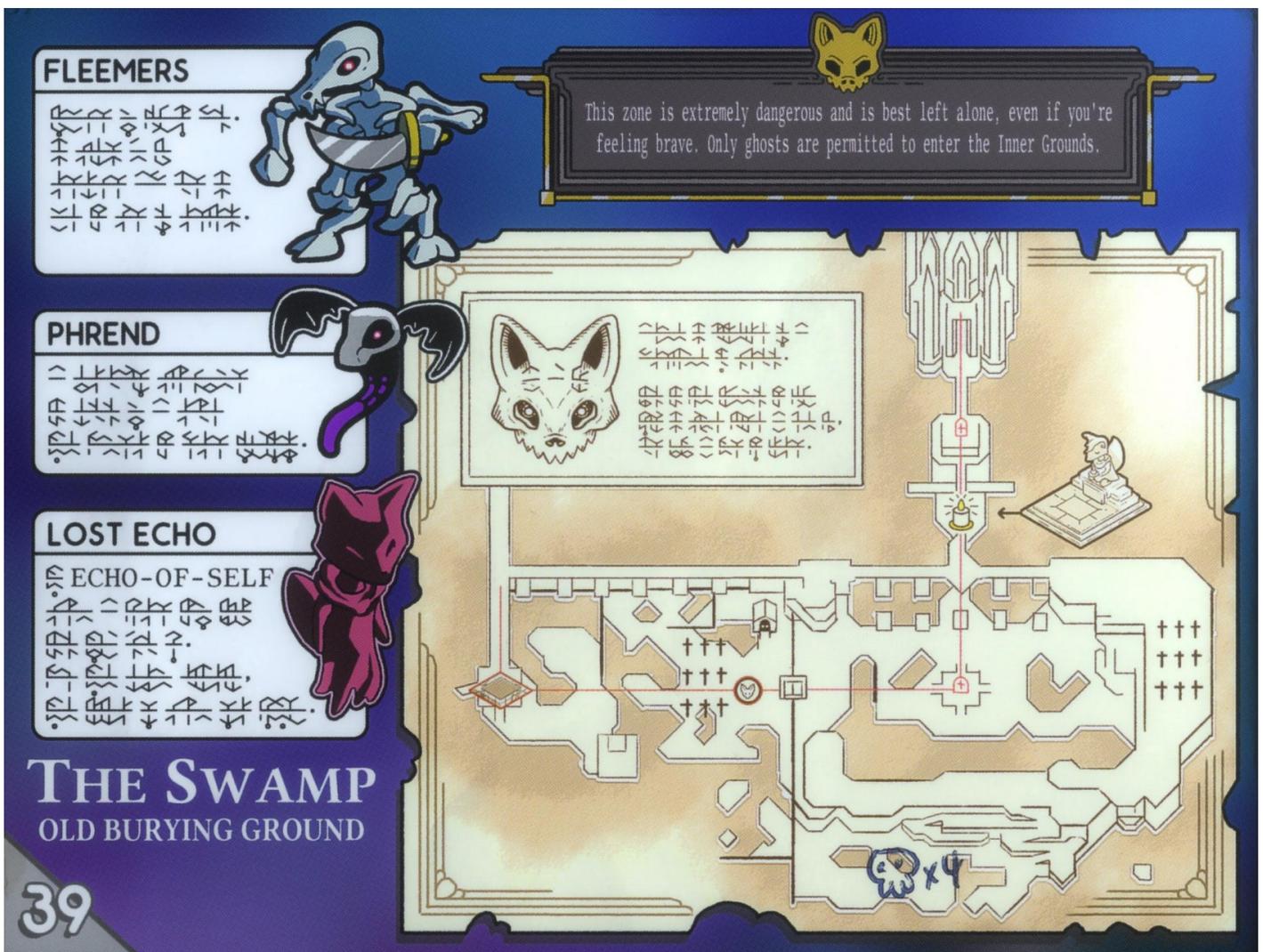


Swamp

The **Swamp**, also known as the **Old Burying Ground**, is an area to the south of the Overworld in *Tunic*. The wooden gate to the Inner Grounds only opens if the player is a ghost. Similarly, the Spectral Seller's crypt slightly to the northeast of the Check-Point only opens if the player is a ghost.

Map



Enemies

Day

- Gunslinger
- Fleemer
- Fleemer (shield)
- Fleemer (club)
- Phrend
- Lost Echo
- Tentacle

Night

- Fleemer
- Fleemer (shield)
- Fleemer (club)
- Phrend
- Lost Echo
- Tentacle
- Husher

Trunic Translations

Ghost by the missing gate device looking at the Cathedral:

- "I don't think you can get into the CATHEDRAL without MOONLIGHT."
- "But then again, heroes are surprising."

Ghost by the missing gate device, sitting next to it:

- "A BIG FIGHT was here a long time ago."
- "... or last week?"
- "It's all... blurry."

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