

Page 18 - Increasing Your Power

The screenshot shows a game interface with a top banner, a central table, and various UI elements.

Top Banner: "If you seek to increase your power..."

Central Table:

	1	2	3
ATT	100	150	200
DEF	100	150	200
HP	200	250	300
Potion	100	300	1000
???	300	???	???
???	???	???	???

Right Side UI:

- A scroll with Korean text.
- A character on a pedestal.
- A "TAB" button.
- A "200" value display.
- A "3" value display.
- A "200" value display.
- A "3" value display.
- A "4" value display.
- A "NO" button.
- An "OK" button.

Bottom Right: A large "18" in a circle.

Translation

Top Box

If you seek to increase your power...
Risk an offering to The Heir.

Left

[gem] The price goes up each time...

Middle-Right Box

As The Shore bleeds one of falsehoods and memories, The Heir hungers for reminders of the

corporeal world. Offer these mementos and share a delusion of power.

Lower-Right Box

Warning! Pilgrims to The Shore are stripped of this false power. (p.41→)

Elaboration

This page contains a minor error, labeling the first price for the Feather offering as "300" when it is "200" in reality. It also lists "???" for the third price, but on a normal playthrough, there are only 2 Feathers available, making it slightly misleading (though the player can see the future third price for a theoretical New Game+ playthrough).

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