

Page 18 - Increasing Your Power

The screenshot shows a game interface with a central banner that reads "If you seek to increase your power...". Below the banner is a table with three columns labeled 1, 2, and 3, and five rows of items. To the right of the table is a scroll of text and a stack of gold coins. Below the scroll is a character on a pedestal. To the right of the character is a "TAB" button and a "200+" button. Below these is a "3" button and a "4" button. At the bottom right is a "P4" button.

	1	2	3
ATT	100	150	200
DEF	100	150	200
HP	200	250	300
Potion	100	300	1000
???	300	???	???
???	???	???	???

Translation

Top Box

If you seek to increase your power...
Risk an offering to The Heir.

Left

[gem] The price goes up each time...

Middle-Right Box

As The Shore bleeds one of falsehoods and memories, The Heir hungers for reminders of the corporeal world. Offer these mementos and share a delusion of power.

Lower-Right Box

Warning! Pilgrims to The Shore are stripped of this false power. (p.41→)

Elaboration

This page contains a minor error, labeling the first price for the Feather offering as "300" when it is "200" in reality. It also lists "???" for the third price, but on a normal playthrough, there are only 2 Feathers available, making it slightly misleading (though the player can see the future third price for a theoretical New Game+ playthrough).

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