

# Page 10 - Beginning your Adventure

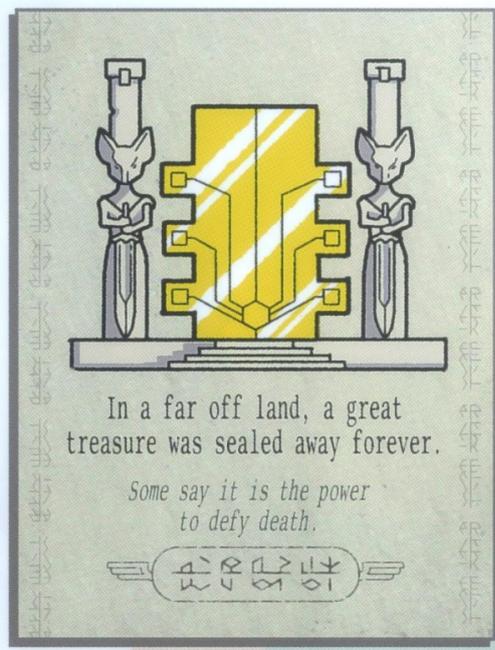
## Beginning your Adventure

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66 67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97 98 99 100

RINGING THE EAST BELL	
<input type="checkbox"/> East Forest	[Symbol]
<input type="checkbox"/> Hero's Grave	[Symbol]
<input type="checkbox"/> Guard Captain	[Symbol]

RINGING THE WEST BELL	
<input type="checkbox"/> Old House	[Symbol]
<input type="checkbox"/> Flooded Well	p. 29
<input type="checkbox"/> Dark Tomb	[Symbol]
<input type="checkbox"/> West Garden	p. 27
<input type="checkbox"/> ???	

In a far off land, a great treasure was sealed away forever.  
*Some say it is the power to defy death.*



[Symbol] p. 28

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Translation

# Beginning your Adventure

A secret legend says that a great treasure lies in this far away land. Maybe it is the power to defy death! Why do you seek this power tiny one?

Time to begin your adventure! Here is what you will do...

## RINGING THE EAST BELL

- |  |                           |
|--|---------------------------|
| <input type="checkbox"/> East Forest   | Enter the woods.          |
| <input type="checkbox"/> Hero's Grave  | A ♣ lies at the grave...  |
| <input type="checkbox"/> Guard Captain | Powerful foe! Be Careful! |



## RINGING THE WEST BELL

- |                                       |  |
|---------------------------------------|--|
| <input type="checkbox"/> Old House    | You will need a key (♠)  |
| <input type="checkbox"/> Flooded Well | p. 29  |
| <input type="checkbox"/> Dark Tomb    | Dark! Need a light...  |
| <input type="checkbox"/> West Garden  | p. 27  |
| <input type="checkbox"/> ???          |  |



Lost?  
See p. 28