

Controls

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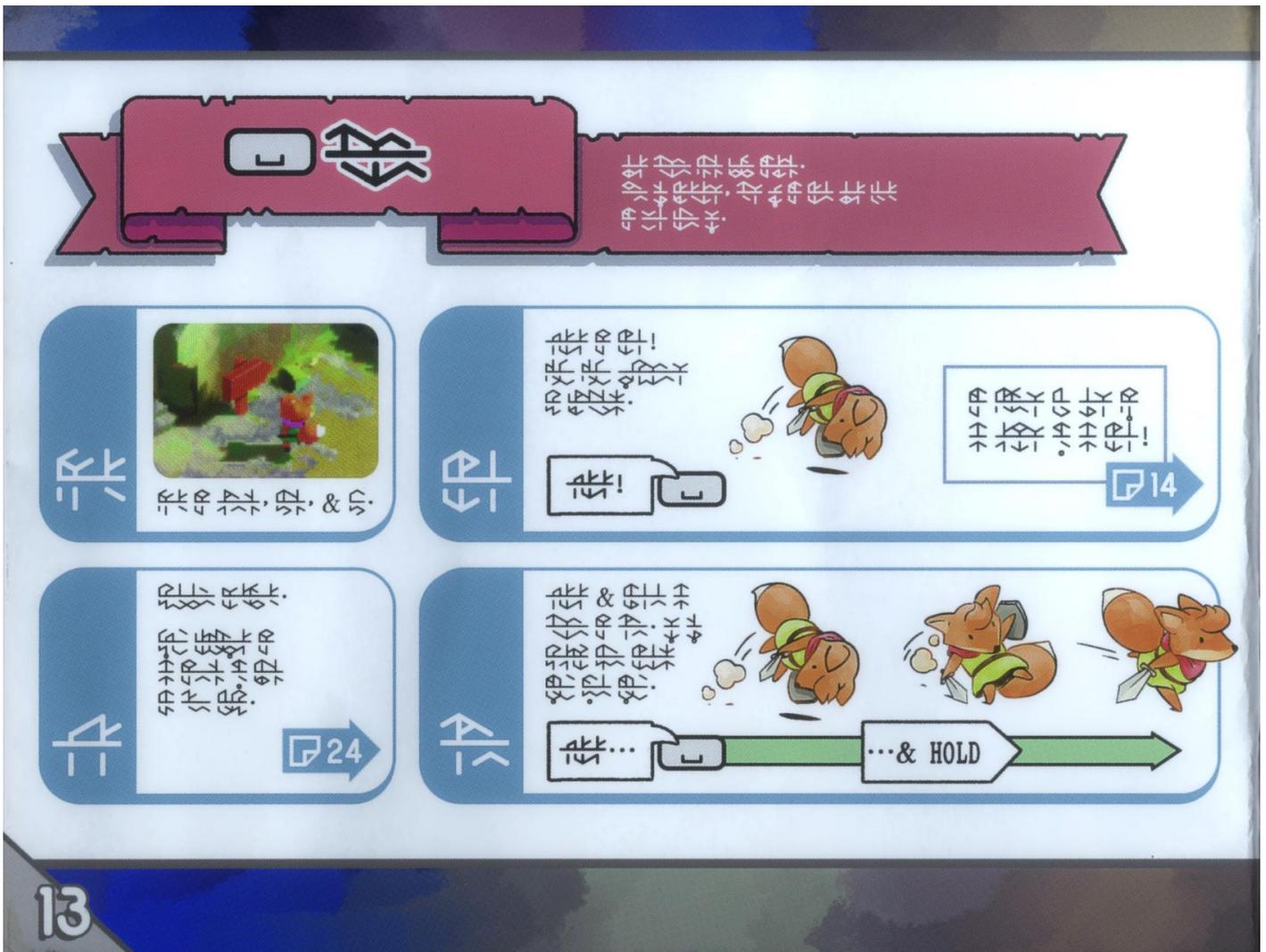


Translation

CONTROLS



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Translation

Button

This button has many uses. One is secret, but if you read this book you will learn it.

Talk: Talk to signs, doors, & more.

Pray: Forbidden technique. Offer reverence to the tombs of those who came before. (p24->)

Roll: Press to roll! Very very important for surviving.

Press!

You cannot be hit at the start of the roll! (p14->)

Run: Press & hold the button to run. It is faster than rolling over and over.

Press... & HOLD

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Translation

Shift button

This button has one main use, but it is a powerful one. Use it all the time, Ruin Seeker!

Lock:

Shift: FACE YOUR ADVERSARIES. Hold this to focus on a nearby foe.

+ space: FOCUS & EVADE. To roll and dodge while still staying ready to strike.

+ ;; FOCUS & BLOCK. To raise your shield and face the foe.

UNDERSTANDING STAMINA-POINTS

STAMINA-POINTS

STAMINA-POINTS

OSP

You can always attack, even without stamina.

MOMENT OF SAFETY

invulnerability

INVULNERABILITY

Check for Dust!

STABILITY

flinch!

knocked over.

STABILITY is 25% of total HP.

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Translation

UNDERSTANDING STAMINA-POINTS

STAMINA-POINTS represent your poise and strength to perform certain actions. When you evade or perform other moves, your STAMINA-POINTS go down. When at 0 SP, you can still do many actions, but at a disadvantage.

MOMENT OF SAFETY: At the start of evasion you have invulnerability briefly, so evade at just the right moment!

STABILITY: Take enough hits and you will flinch! If a hit is really big, you can even be knocked over. The hidden STABILITY gauge is 25% of your total HP.