

Fox Ghost

Not to be confused with Lost Echo or Oblivion Seeker.



Locations	<u>Overworld</u>
	<u>East Forest</u>
	<u>West Garden</u>
	<u>Eastern Vault</u>
	<u>Swamp</u>

Fox ghosts are characters in *Tunic*. The player can speak to them for some dialogue, which is encoded in Trunic. They only appear at night.

Trivia

- Fox ghosts are internally referred to as `ghostfox`.
- Fox ghosts and Lost Echoes use the same model.